

Modular Variable Fonts

This workshop will teach students, how to built a modular system, with which they will be able to built an entire alphabet to the end of the week.

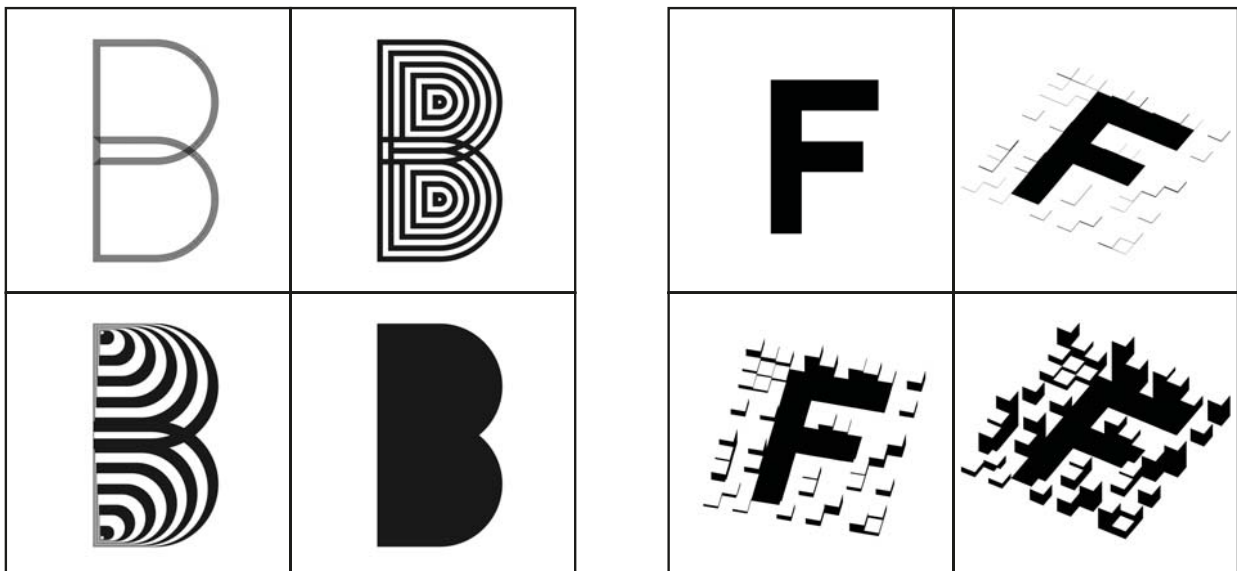
With the help of two Introductory workshops, we will learn how to work with grids and stencil. In a second step, we will look into the compatibility of vectors, so we can interpolate them. (morph form one state to another).

With this new skills in mind, each participant will conceive a system upon which they will build a functioning variable typeface.

Requirements: Skills in manipulating Bézier curves (vectors) (knowledge with font-software is not required)

Software: Illustrator & Glyphs.app

Teacher: Edgar Walthert



Inspiration: **36.letterspace.amsterdam**

Edgar Walthert studied Graphic Design in his home-country Switzerland at Fachklasse Grafik in Luzern. After his studies he worked several years in an interdisciplinary design-studio in Hamburg, working predominantly on packaging design.

After TypeMedia at KABK The Hague in 2007, Edgar worked at LucasFonts Berlin, where he helped in the development of Taz. In 2016 he joined the team at Bold Monday to help in the development of IBM Plex.

At the beginning of 2018 Edgar, together with studio colleagues Diana Ovezca and Sabina Chipară, started a monthly lecture series about type and typography in Amsterdam called letterspace.amsterdam

Currently Edgar also masters Fonts for Ellemer Stefan's PYTE Foundry and the Swiss outlet Nouvelle Noire.